THE OXFORD BOOKWORMS SYLLABUS

STARTER	present simple	250
	present continuous	headwords
	imperative	
	can/cannot, must	
	going to (future)	
	simple gerunds	
	past simple	400
STAGE 1	coordination with and, but, or	headwords
	time clauses with before, after, when	
	reason/result clauses with becaus	e, so
	adverbs of manner	
	infinitive of purpose	
	gerunds and infinitives	
STAGE 2	present perfect	700
	past continuous	headwords
	will future	
	must not, (don't) have to, could	
	comparison of adjectives	
	simple if clauses	
	tag questions	
	ask/tell + infinitive	
STAGE 3	present perfect continuous	1000
	past perfect	headwords
	should, may	
	used to	
	causative	
	relative clauses	
	indirect statements	
STAGE 4	past perfect continuous	1400
	passive (simple forms)	headwords
	would conditional clauses	
	indirect questions	
	relatives with where/when	
	clauses of purpose, reason, contra	ast
	gerunds after prepositions/phrases	
STAGE 5	future continuous	1800
	future perfect	headwords
	passive (modals, continuous forms)	
	would have conditional clauses	
	modals + perfect infinitive	
	so/such that result clauses	
		2500
STAGE 6	passive (infinitives, gerunds)	headwords
	advanced modal meanings	
	clauses of concession condition	

The Bookworms Grading Scheme

Bookworms are graded at seven language stages, from beginner to advanced level. Vocabulary and structure are carefully controlled according to the guidelines in the lexical and grammar syllabuses, but these are only the surface attributes of the grading process. The readability of a text at any level cannot be measured just by lexis, grammar, and sentence length.

Equal care is given to syntax, discourse markers, clarity of reference, linear progression in subordinate clauses, avoidance of complex embedding, the balance of given and new information, elements of style, and so on. Structuring the discourse to suit the developing reading strategies of the learner plays a very important part in the Bookworms grading scheme.

What is the Starter Stage?

Texts at Starter level are much shorter, and the storytelling is carried as much by illustration as by text. A further staging within Starters is in effect provided by different text types.

- Comic strip stories (average length 950 words) suit less confident beginner readers.
- Narrative stories (average length 1500 words) with many illustrations suit beginner readers.
- Interactive stories (average length 1600 words) for beginner readers who enjoy choosing different routes through the text.

What are Headwords?

They are words that form headings in a dictionary, under which their meaning is explained.

Examples of headwords are:

go / happy / book

The 'families' of those words could include: go: goes, going, went, gone

happy: happier, happily, unhappy, happiness

book: books

These derived forms would not be in the headwords list, but they could be used in a text at that level.

The Bookworms lexical syllabus consists of a list of headwords which students are expected to know at each level. A text will never contain all the headwords available for the level; from the 700 Headwords at Stage 2, for example, perhaps only about 400/450 words will actually be used in the text.

clauses of concession, condition